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Downloads for lv5hd hybrid usb driver 23. Windows 7 Intel Corporation. Obu eridbac. Locate and update your driver for your PC. This can take up to 10 minutes Category: Hand Tools Category: USBQ: C#: How to dynamically set a PropertyInfo I want to set a property with some values. The property is an interface (Note: It can be an object that implements this interface and is not just a property, however in my case it will only be a property) var thing = new Thing(); var assembly = Assembly.LoadFrom(@"C:\pathto\Dll.dll"); foreach (var type in assembly.GetTypes()) { foreach (var prop in type.GetProperties()) { Console.WriteLine(prop.Name); // Problem: Setting a property is not possible this way! Console.WriteLine(prop.Name); prop.SetValue(thing, 3); Console.WriteLine(thing.GetType().GetProperty(prop.Name).GetValue(thing,null)); } } var thing = new Thing(); var assembly = Assembly.LoadFrom(@"C:\pathto\Dll.dll"); foreach (var type in assembly.GetTypes()) { foreach (var prop in type.GetProperties()) { Console.WriteLine(prop.Name); // This works Console.WriteLine(prop.Name); prop.GetValue(thing); } } I get this: PropertyInfo MyInterface [Thing] Thing [GetType] Thing [GetType] Thing [GetType] Thing [GetType] Thing [GetType] Thing [GetType] The "thing" object in foreach 1 is still the same, but the thing object of foreach 2 is something else. When I debug this program I see two d4474df7b8